#### Speed Separation and Recognition Challenge: <u>PASCAL CHIME</u>

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# This Talk

- The Challenge: <u>PASCAL CHIME</u>
- Automated Speech Recognition (ASR)
  Why?
- What is sound?

– How does a computer process sound?

• Why is this challenge interesting?

- Details of the challenge

# The Challenge

- Audio signal containing household sounds
- Task: recognise specific commands
  - Separate speech signal
  - Recognise speech
- Audio contains noise
  - People talking
  - Doors slamming

### The Challenge: Audio



- Applications for speech recognition
  - Human-computer interaction
  - Speech to text
  - Translation
  - Mobile devices in general









- Speech is sound, what is sound?
  - Pressure waves in a medium
  - Displacement of air molecules
- Physics formalism: a wave



• Usually presented in waveform





• Sound waves are additive

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- Discrete representation
  - A set of (time, pressure) pairs
  - Sample frequency
- Problems if too few samples

- Alternative representation
  - Frequency vs. time



- Extracting signal information is a computational task
  - Basis in physics
  - Acoustics
  - Language
- For example: What is the frequency domain of the signal?

# **CHiME Challenge**

- Speech recognition in an acoustically cluttered environment
- Recorded in an actual household
- Target voice commands mixed in

# **CHiME Challenge**

- Why?
  - Realistic setting for speech recognition
  - Actual task: voice commands
  - Binaural hearing
- Different (possible) recognition subtasks
  - signal separation
  - feature extraction
  - speech recognition

# Target

- Target voice commands of the following form <command:4><color:4><preposition:4><letter:25>
  <number:10><adverb:4>
  - For example: "place white at L 3 now"
  - In total 64 000 combinations
  - Phonetically similar vocabulary: C, D, E, G, P, T, ...

# Target

- Voice commands from the *Grid corpus* Mixed into the background noise
- 34 speakers
- 600 different utterances
- Speaker location fixed
  - 2 meters from the microphone

### Data Sets

- Test set, development test set and final test set
  - isolated utterances
  - background noise
  - utterances in noise
- Utterances in segmented form
- Utterances in continous audio with time infromation

#### Issues

- Signal-to-noise ratio
  - power of the signal : power of the noise
- Measure of how clear the signal is
- Varied in the data
  - Problem difficulty
  - Not done artificially, but by choosing the noise segment

#### Issues

- Different kinds of noise
  - Speech
  - Relatively high energy noise
  - Continous noise for a short time
  - Unpredictable

## Available information

- Speaker identity in the development sets
  Can be used for speaker-dependent models
- Continous background audio for acoustic modeling
  - 6 hours
- Speaker location fixed

- If the speaker was moving, new problems

# **Concluding Remarks**

- Quite realistic setting for speech recognition
  - Clear voice commands
  - Unpredictable, loud noise
- Multidisciplinary challenge
  - Signal processing
  - Machine learning
- Connections with research on human hearing