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# Chapter 6: Distributed Systems: The Web

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## Chapter Outline

- Web as a distributed system
- Basic web architecture
- Content delivery networks
- Replication of web applications

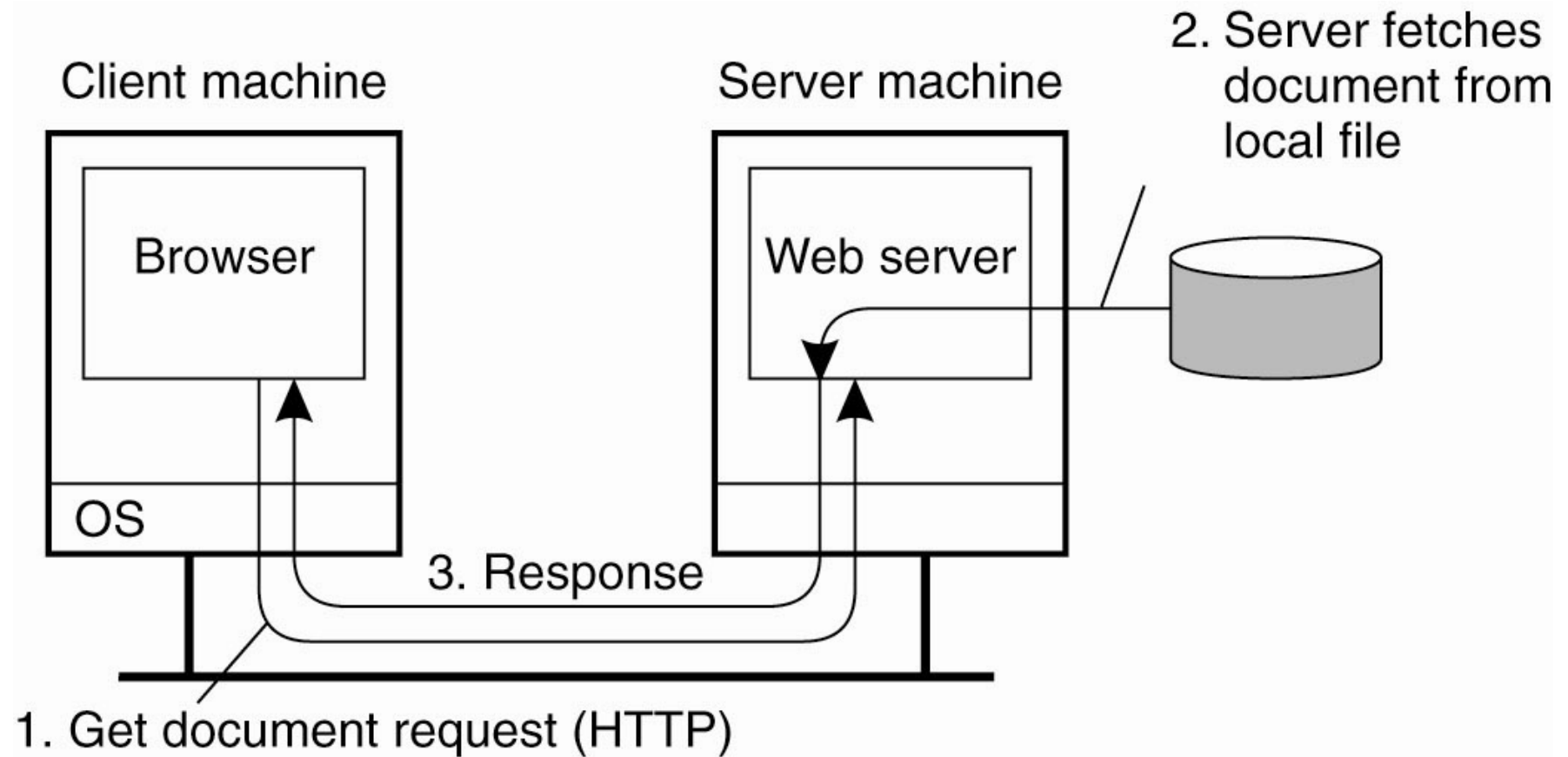


## Web: Distributed or Not?

- Is the web a distributed system?
  
- Recall our definition:
  - Collection of independent computers → OK
  - Appears as single coherent system → ?!?
  
- Single coherent system = transparencies fulfilled?
  
- Sharing of resources → OK

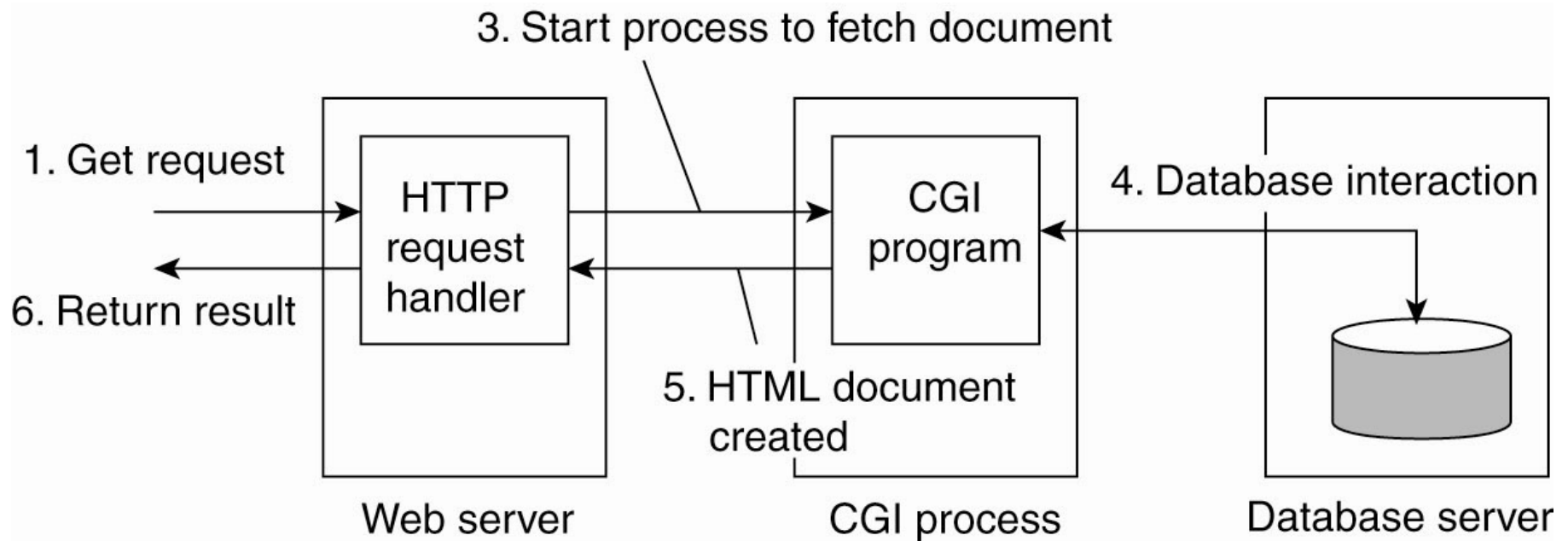


## Traditional Web-Based Systems





## Multitiered Architectures



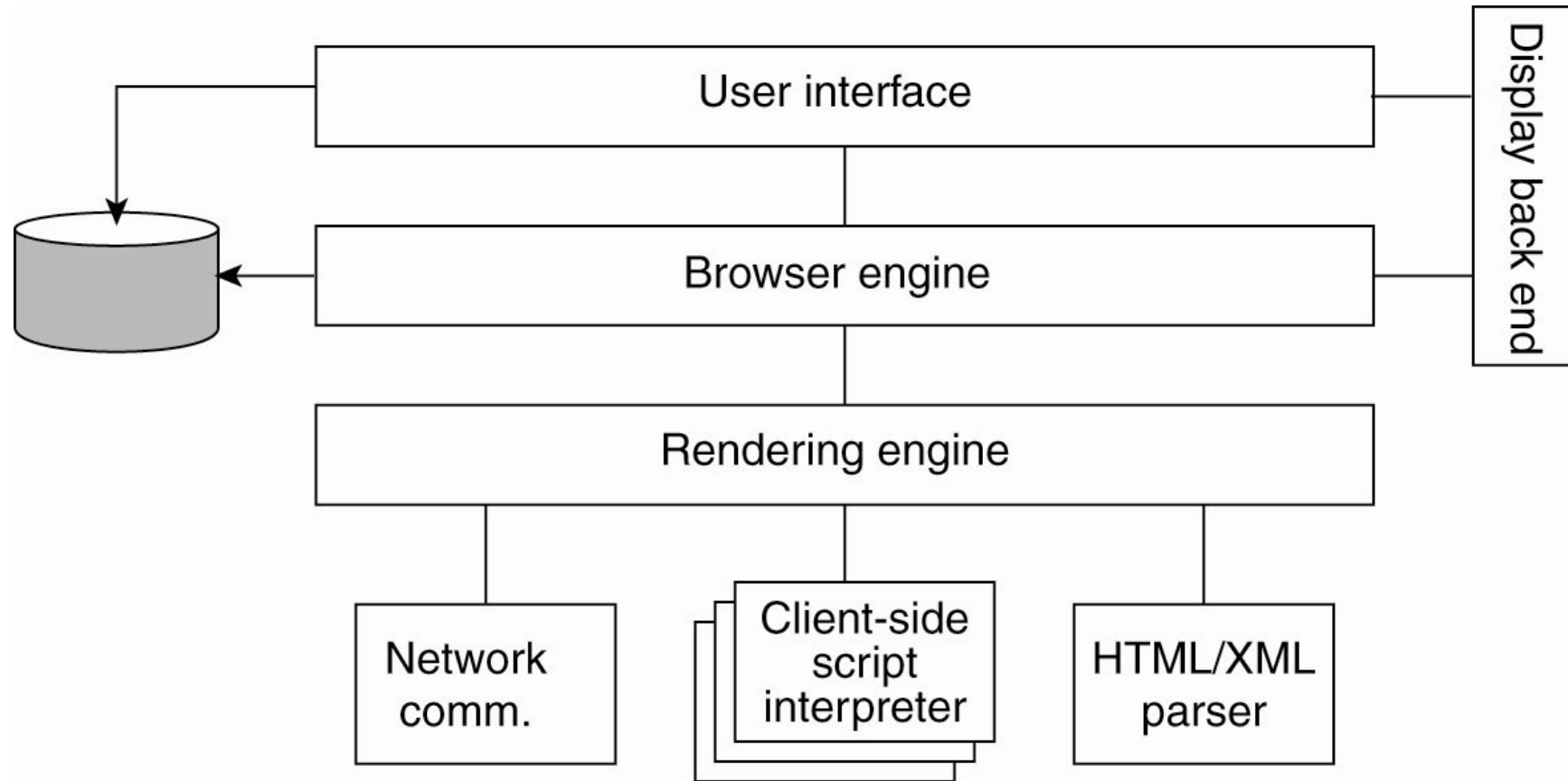


## Important Elements

- Browser
- Servers and server farms
- Proxies
- Caching proxies



## Processes – Clients (1)





## Processes – Clients With a Proxy



Terminology:

Proxy = simply proxying of requests and responses

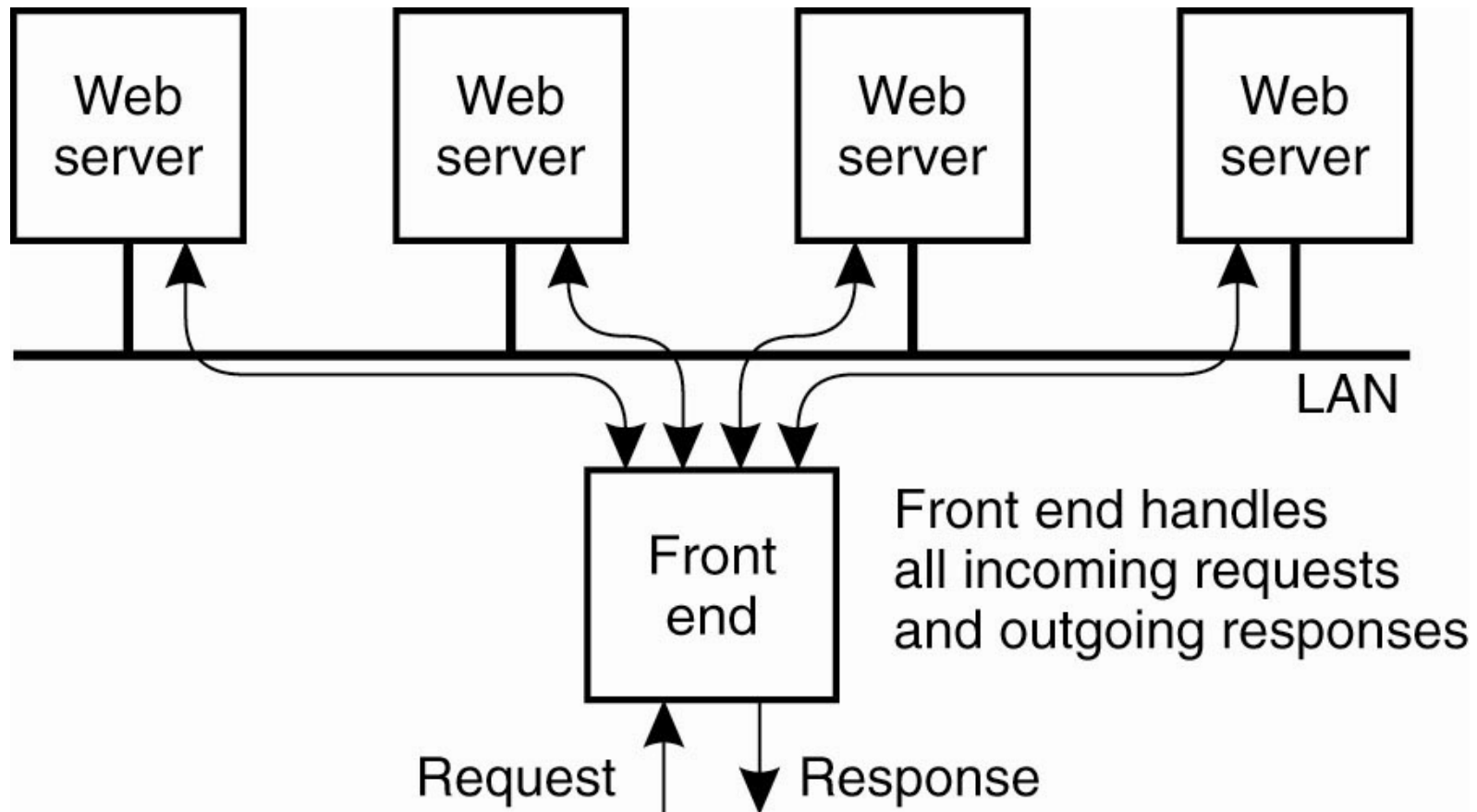
Caching proxy = proxy with a cache

Commonly “proxy” = “caching proxy”





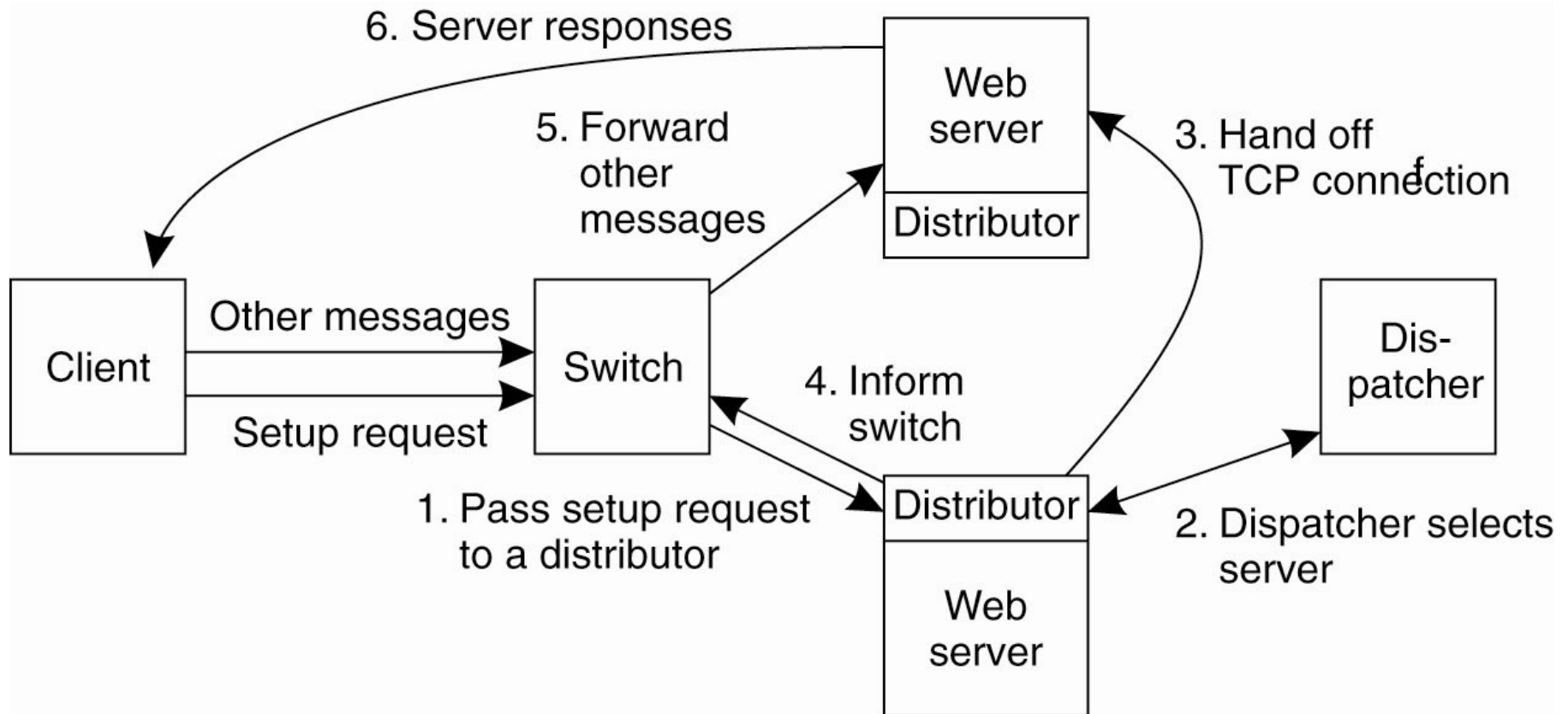
## Web Server Clusters (1)



Redirection independent of requested content



## Web Server Clusters (2)



Redirection as function of requested content

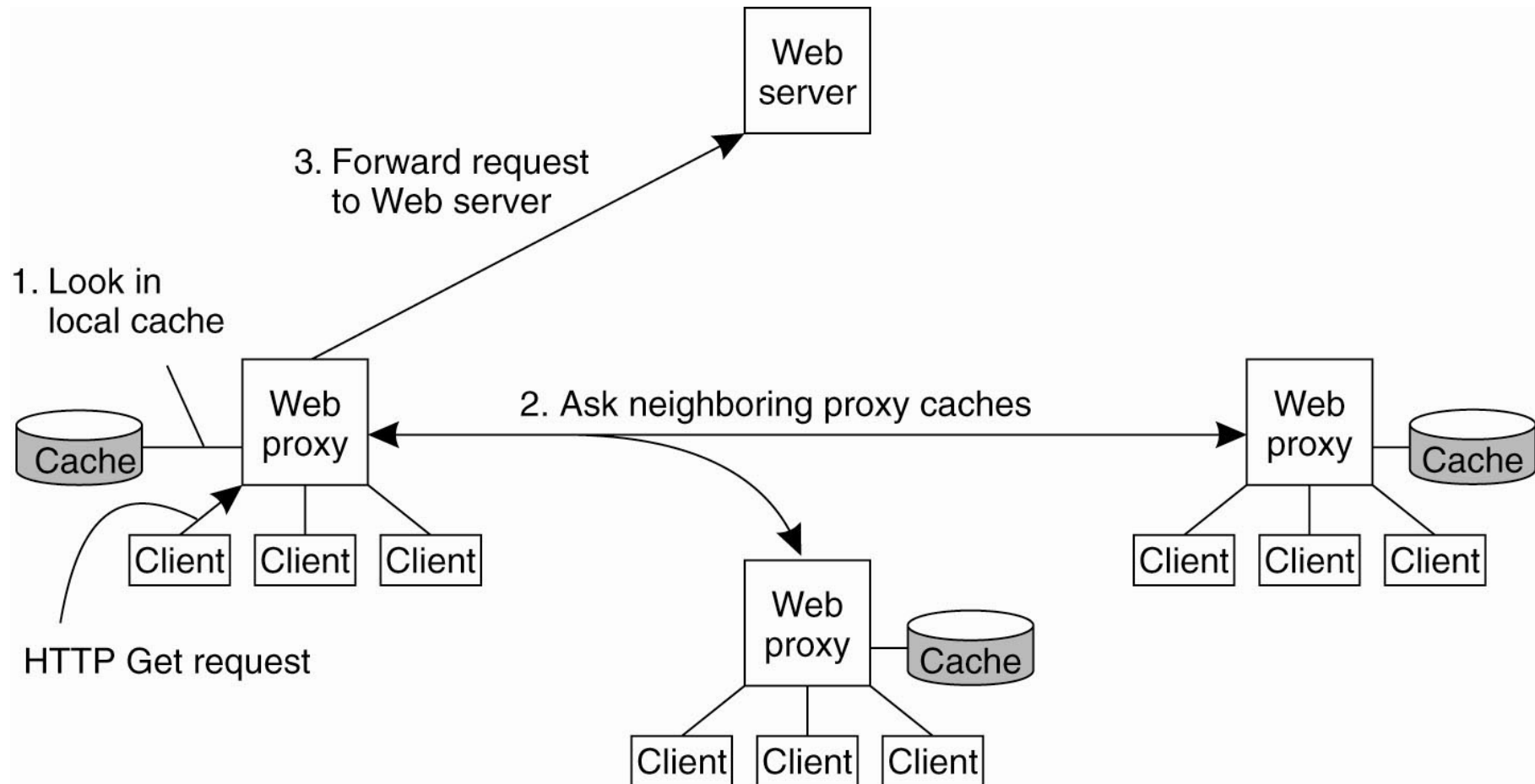


## Content-aware vs. Content-agnostic

- Content-aware server selection:
  - Allows fine-grained selection and allocation of resources
  - Higher overhead at redirection point
  - No need to replicate all content on all servers
  
- Content-agnostic server selection:
  - Typically DNS load balancing
  - All servers must have identical content
  - Very high traffic → Even load distribution



# Web Proxy Caching





## Refresher: Names in the Web

Scheme	Host name	Pathname
--------	-----------	----------

http   ://   www.cs.vu.nl   /home/steen/mbox

(a)

Scheme	Host name	Port	Pathname
--------	-----------	------	----------

http   ://   www.cs.vu.nl   : 80   /home/steen/mbox

(b)

Scheme	Host name	Port	Pathname
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http   ://   130.37.24.11   : 80   /home/steen/mbox

(c)

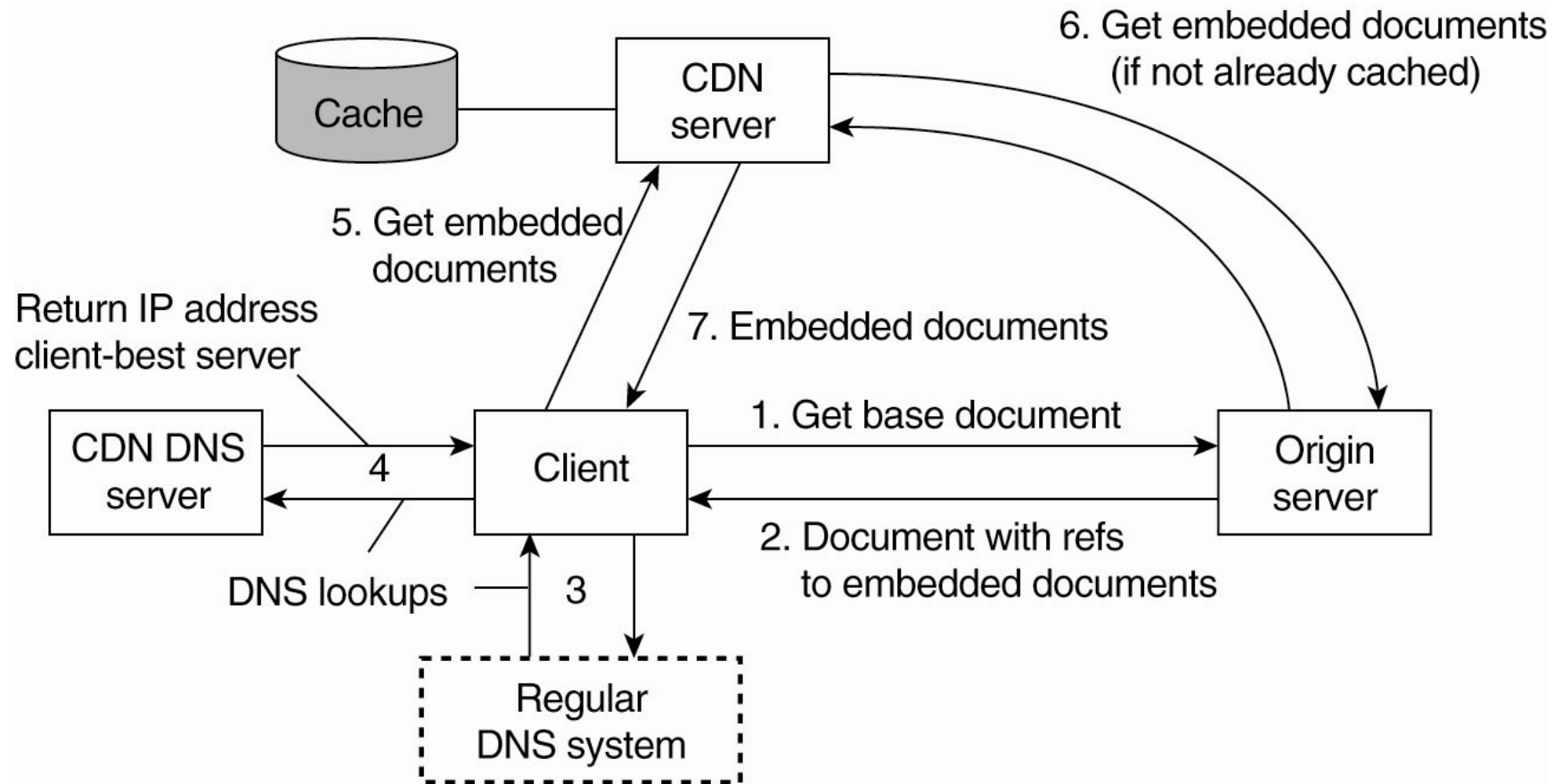


## Why Names Are Important?

- URLs identify content on the web
- URL typically identifies origin server by name → DNS
- Can do many tricks with DNS
- DNS load balancing for server farms
- DNS redirection for content delivery networks



## Real CDN



- The principal working of the Akamai CDN.



## Total Redirection

- Any request for origin server is redirected to CDN
- CDN takes control of content provider's DNS zone
- Benefit: All requests are automatically redirected
- Disadvantage: May send lots of traffic to CDN, hence expensive for the content provider





## Selective Redirection

- Content provider marks which objects are to be served from CDN
  - Typically, larger objects like images are selected
- Refer to images as: `<img src=http://cdn.com/foo/bar/img.gif>`
- When client wants to retrieve image, DNS request for `cdn.com` gets resolved by CDN and image is fetched from the selected content server
  
- Pro: Fine-grained control over what gets delivered
- Con: Have to (manually) mark content for CDN

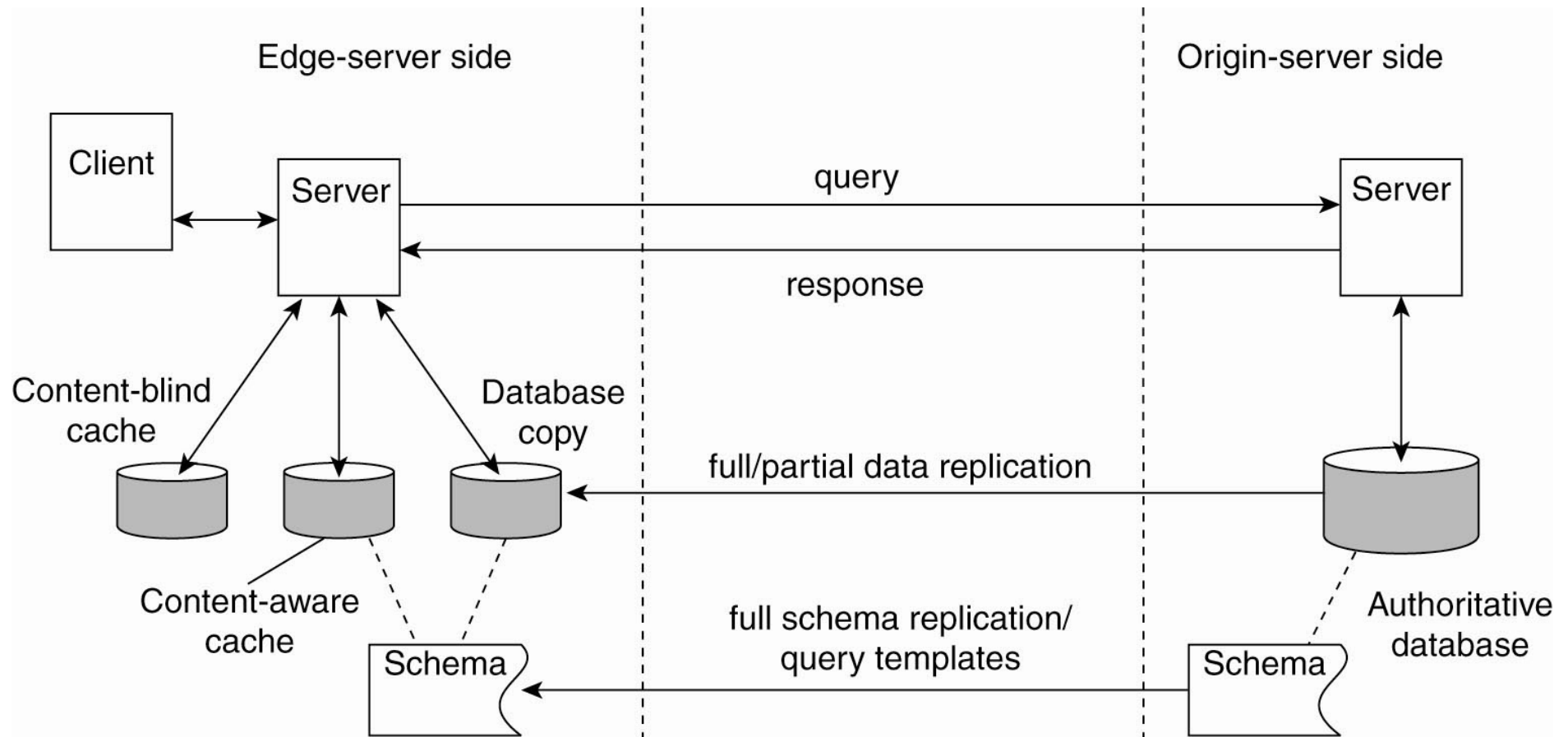


## Replication of Applications

- Previously only replication of static content
- Can also replicate applications
- Recall: Application = Server + Database
- Replication of applications = Replication of database
- Full or partial replication of database?
  - Amount of data? Updates? Query containment?



# Replication of Applications





## Chapter Summary

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